

1 CLAIMS:

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3 1. A gaming machine including:

4 (a) a cabinet;

5 (b) a game video display mounted on a front side of the cabinet;

6 (c) a first additional video display mounted on the front side of the cabinet above the
7 game video display, the first additional video display making up substantially the
8 entire area of the front side of the gaming machine above the game video display;

9 (d) a player control device mounted on the front side of the cabinet, the player control
10 device being separate from the game video display or first additional video display
11 or being or integrated with the game video display; and

12 (e) a second additional video display mounted on the front side of the cabinet below
13 the game video display and player control device, the second additional video
14 display extending substantially the entire width of the front side of the gaming
15 machine in an area immediately below the game video display or player control
16 device.

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18 2. The gaming machine of Claim 1 wherein the player control device includes a player
19 control touch screen display.

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1 in the operation of the respective gaming machine from content for a first game
2 presentation to content for a second game presentation.

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4 7. The gaming system of Claim 6 wherein each gaming machine includes a game video
5 display mounted on a front face of the cabinet and an additional video display mounted
6 on the front side of the gaming cabinet above or below the game video display.

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8 8. The gaming system of Claim 7 wherein at least one of the gaming machines includes a
9 player control touch screen mounted on the front side so as to form an outwardly
10 extending ledge below the game video display.

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12 9. The gaming system of Claim 7 further including a game presentation server with a
13 presentation storage arrangement for storing multiple sets of presentation instructions,
14 each set of presentation instructions being executable at a respective one of the gaming
15 machines to define at least a portion of the video content of at least two different video
16 displays on the respective gaming machine during the operation of the respective gaming
17 machine.

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19 10. The gaming system of Claim 9 wherein the game modification controller is also for
20 directing the transfer of a new set of presentation instructions from the presentation server

1 to a respective one of the gaming machines in connection with presentation switching
2 instructions communicated to the respective gaming machine.

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4 11. The gaming system of Claim 6 further including a gaming machine usage monitoring
5 arrangement for monitoring the usage of at least a portion of the gaming machines and
6 providing control inputs to the game modification controller based on the usage of at least
7 a portion of the gaming machines.

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9 12. The gaming system of Claim 6 wherein the game modification controller communicates
10 presentation switching instructions to a respective gaming machine in response to a player
11 input at the gaming machine.

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13 13. The gaming system of Claim 6 wherein at least one of the gaming machines includes a
14 storage device storing a number of sets of presentation instructions, each set of
15 presentation instructions being executable at the gaming machine to define at least a
16 portion of the video content of at least two different video displays on the respective
17 gaming machine during the operation of the respective gaming machine.

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19 14. A method of making a game presentation at a gaming machine, the method including
20 steps of:

- (a) displaying a first game presentation component on a first video display mounted on a front side of the gaming machine, the first game presentation component comprising a portion of a first game presentation;
- (b) simultaneously with displaying the first game presentation component, displaying a second game presentation component on a second video display mounted on the front side of the gaming machine, the second game presentation component comprising a portion of the first game presentation; and
- (c) simultaneously with displaying the first game presentation component, displaying a third game presentation component on a third video display mounted on the front side of the gaming machine, the third game presentation component comprising a portion of the first game presentation.

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13 15. The method of Claim 14 further including the step of, simultaneously with displaying the
14 first game presentation component, displaying a fourth game presentation component on a
15 fourth video display mounted on the front side of the gaming machine, the fourth game
16 presentation component comprising a portion of the first game presentation.

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18 16. A method of controlling a gaming machine, the method including steps of:

19 (a) displaying a first game presentation through a number of video displays mounted

20 on a front side of the gaming machine, each respective video display showing a

21 respective portion of the first game presentation;

- (b) producing a presentation switching instruction at least partially based on conditions of a gaming system in which the gaming machine is included; and
- (c) in response to the presentation switching instruction, displaying a second game presentation through the video displays mounted on the front side of the gaming machine, each respective video display showing a respective portion of the second game presentation.

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17. The method of Claim 16 further including the step of monitoring usage of the gaming machine or additional gaming machines in the gaming system to produce usage information and wherein the presentation switching instruction is issued in response to the usage information.

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18. The method of Claim 16 further including the step of simultaneously storing a first game presentation instruction set and a second game presentation instruction set at the gaming machine, the first game presentation instruction set being executable to display the first game presentation and the second game presentation instruction set being executable to display the second game presentation.

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19 19. The method of Claim 16 further including the steps of:
20 (a) storing a second game presentation instruction set at a game presentation server
21 remote from the gaming machine; and

(b) communicating the second game presentation instruction set to the gaming machine to facilitate the display of the second game presentation at the gaming machine.

The method of Claim 16 wherein the step of producing the presentation switching instruction at least partially based on conditions of the gaming system is performed based on conditions of the gaming system monitored by the gaming machine.

A gaming machine including:

- (a) a cabinet;
- (b) a game video display mounted on a front side of the cabinet; and
- (c) player control touch screen forming at least a portion of a forwardly projecting ledge located below the game video display, the forwardly projecting ledge extending transversely to a plane of the game video display.

The gaming machine of Claim 21 further including a first additional video display mounted on the front side of the cabinet above the game video display, the first additional video display making up substantially the entire area of the front side of the gaming machine above the game video display.

1 23. The gaming machine of Claim 22 further including a second additional video display

2 mounted on the front side of the cabinet below the player control touch screen.

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4 24. The gaming machine of Claim 21 further including a player input device or player

5 interface device separate from the player control touch screen and mounted on the

6 forwardly projecting ledge.